

## **XRLED 1600-W BWSF**

### **PR-8194**

The user manual contains important information about the safe installation and use of a projector. Please read and follow these instructions carefully and keep the manual in a safe place for future reference.

PR LIGHTING LTD.  
<http://www.pr-lighting.com>

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## ACCESSORIES

The following items are supplied with the projector and please check:

| Name           | Quantity | Unit | Remark          |
|----------------|----------|------|-----------------|
| XLR connectors | 1        | Set  | Male and female |
| Safety cord    | 1        | Pc   |                 |
| User manual    | 0        | Pc   | QR Code         |
| Power cord     | 1        | Pc   |                 |

Please note that as part of our ongoing commitment to continuous product development, specifications are subject to change without notice. Whilst every care is taken in the preparation of the manual we reserve the right to change specifications in the course of product improvement. The publishers cannot be held responsible for the accuracy of the information herein, or any consequence arising from them.

Every unit is tested completely and packed properly by the manufacturer. Please make sure the packing and / or the unit are in good condition before installation and use. Should there be any damage caused by transportation, consult your dealer and do not use the unit. Any damage caused by improper use will not be assumed by the manufacturer and / or dealer.

**Note:** For the products made by Guangzhou PR lighting Ltd, the warranty for the whole product is one year starting from the delivery date but the light source is not within the warranty.





## 1. SAFETY AND WARNINGS



### NOTE

Before a projector's installation, power-on, operation and maintenance, please carefully read the safety information hereinafter!

The following safety signs are used in the user manual.

|   |   |   |   |  |   |   |
|---|---|---|---|--|---|---|
|  |  |  |  |  |  |  |
| Warning   | User Manual   | Electrical shock  | Goggles   | Protective Gloves  | Flames  | High Temperature  |




- When unpacking , check if there is transportation damage before using the projector. Should there be any damage caused by transportation, consult your dealer and do not use it.
- The manufacture is not responsible for loss caused by the user not following the manual or changing the projector as he/she likes.
- Please be noted that the damage caused by changing the projector at will is not warranted.
- Do not hesitate to contact the dealer or the manufacturer if any questions or advice.



- The projector is for indoor use only, IP20.
- Use only in dry locations. Keep this unit away from rain and moisture, excessive heat, humidity and dust. Do not allow contact with water or any other liquids.
- The projector should be kept away from high temperature, fire, electrical surge, vibration and strong light while being operated.
- The projector is only intended for installation, operation and maintenance by qualified personnel. And the operation must strictly follow the procedures in the manual.
- No repairable parts in the projector and do not open covers for maintenance by yourself.



- Don't look straightly into the light sources especially for epileptics, otherwise eyes will be burned.. 
- Do not connect this device to any type of dimmer pack.
- Lens and other optical parts shall be replaced immediately if they have deformed or been damaged, otherwise the light output will be compromised.
- For the location of a lighting fixture, it shouldn't be seen in the distance of less than 4 meters.



- Before operation, please confirm that all covers(housing) are on and screws tightened. It's forbidden to use a projector while covers(housing)are off .
- Keep the lamp clean and do not touch it with bare hands.
- While operating it, wear protective items.



- Any electrical connection must be carried out by a qualified person .
- Before installation, please confirm the voltage supplied matches what is required for the projector.
- Each projector must be properly earthed and installed as per related electrical standards.
- Do not use power cord with its insulator damaged and connect the power cord with other cables.
- If the projector is not used or under cleaning,, please hold the plug and unplug it. Do not unplug it forcefully or by pulling the power cable.
- All power cords must conform to related safety and regulations.
- While being operated, the projector should not be under rains or in humidity.
- Do not switch on and off the projector constantly in very short intervals, otherwise the light source's and other electrical parts' life will be shortened .



- There are safety cord holes at the bottom of the base of a projector. In view of safety, please run the safety cord supplied through the safety cord holes for safety support.
- Before any installation, maintenance and cleaning work, please ensure the projector is disconnected from power mains.



- After stable operation under normal ambient temperature, the temperature of the external surface of the housing of the LED lighting fixture (the surface of the heat sink) is 75°C after the stable running.
- While the LED is lit for the first time, there will be smoke and strange smell. It's normal and does not mean the projector has some defects.
- While projector running, do not touch the metal housing with bare hand, otherwise get burned.
- Under normal ambient conditions, the housing's temperature should be less than 75°C.



- Do not mount the projector directly on inflammable surface.
- Do not project the beam straightly on combustible items and the minimum distance between the projector and illuminated items is 10m.
- A projector should be installed with good ventilation and the minimum distance between the projector and walls is 50cm. At the same time, please ensure the fans and air inlets and outlets are workable.
- To avoid sunlight or other light penetrating into the head via the front lens, resulting in high temperature internally causing damages to the projector. Before power-off, please use Tilt channel to move the head and make it facing downward.



- The product meets The General Technical Requirements and Standards for Recycle and Use Of Expired Appliance and Electronic Products.
- When the product meets disposal standards and needs to be disposed, a client needs to dispose and recycle it.

## 2. INSTRUCTIONS

### •CLEANING AND MAINTENANCE

If a projector can't start. Please check if the fuse is blown up. If it does, replace it with a new fuse with same ratings. And the projector has over-temperature protective device. If the temperature is too high, the protective device will be triggered to shut the projector off. When it happens, please check if the fans run normally or fan shield is blocked by dust. After the issue is solved, restart the projector.

The accumulation of oil, smoke and dust on the lens will compromise the light output. Cleaning a projector is very necessary to ensure a reliable use of it. Cooling fans need to be cleaned every 15days. Internal lens, reflector and hot mirror need to be cleaned periodically to optimize light output.

Cleaning frequency is to be decided by operations and its environment. Use soft cloth and normal detergent for glass for cleaning work. It's advised external optical system be cleaned every 20days and internal optical systems every 30/60days. Keep lens clean and do not touch optical parts with bare hands.



- Before any maintenance and cleaning, please ensure the project is off the power.
- Only qualified person is allowed to do maintenance.
- During maintenance and before maintenance, the projector must be off power.



- To avoid sunlight or other light penetrating into the head via the front lens, resulting in high temperature internally causing damages to the projector. Before power-off, please use Tilt channel to move the head and make it facing downward.
- Do not use alcohol or other organic solvent to clean the housing to avoid damage.
- Do not use any solvent with chemical elements to clean color filters or hot mirror.

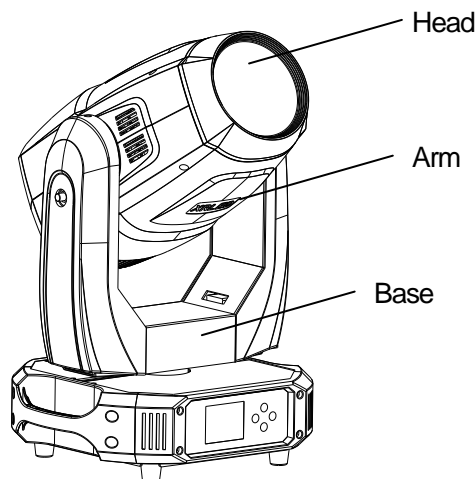
## .LUBRICATION

To ensure smooth movement of gobos and zoom and focus lens, it's advised rotators' bearings and 2 sliding bars for zoom and focus lens be lubricated every 2 months. High quality and high temperature lubricant/grease is advised..

## .TROUBLESHOOTING

| PROBLEM  | ACTION  |
|--|---|
| The projector can't be switched on   | <ul style="list-style-type: none"><li>➤ Check if the fuse is burned</li><li>➤ Check if the power cord is connected well</li><li>➤ Check if the switching power supply is bad or not connected well. A professional technician is required for the repair</li><li>➤ Check if the control board is connected well. A professional technician is required for the repair</li></ul> |
| The projector can be switched on , but the LED lamp's brightness can't be controlled | <ul style="list-style-type: none"><li>➤ Check if the LED driver board is connected well. A professional technician is required for the repair</li></ul>   |
| The projector can be switched on normally, but not controlled by the DMX controller  | <ul style="list-style-type: none"><li>➤ Make sure that the fixture's start address is right</li><li>➤ Replace or repair the XLR signal cable.</li></ul>   |
| The beam is not bright and its brightness decreases sharply                          | <ul style="list-style-type: none"><li>➤ Make sure the fans are working well or fans and their shields are not blocked by dust.</li><li>➤ Make sure that the internal optics is clean.</li></ul>   |
| The project image appears to have a halo   | <ul style="list-style-type: none"><li>➤ Carefully clean the LED lamp, optical lenses and other components.</li></ul>  |
| Heavily Defective Beam   | <ul style="list-style-type: none"><li>➤ Check if lens are in good condition(not cracked)</li><li>➤ Clean dust or grease on the lens.</li></ul>  |

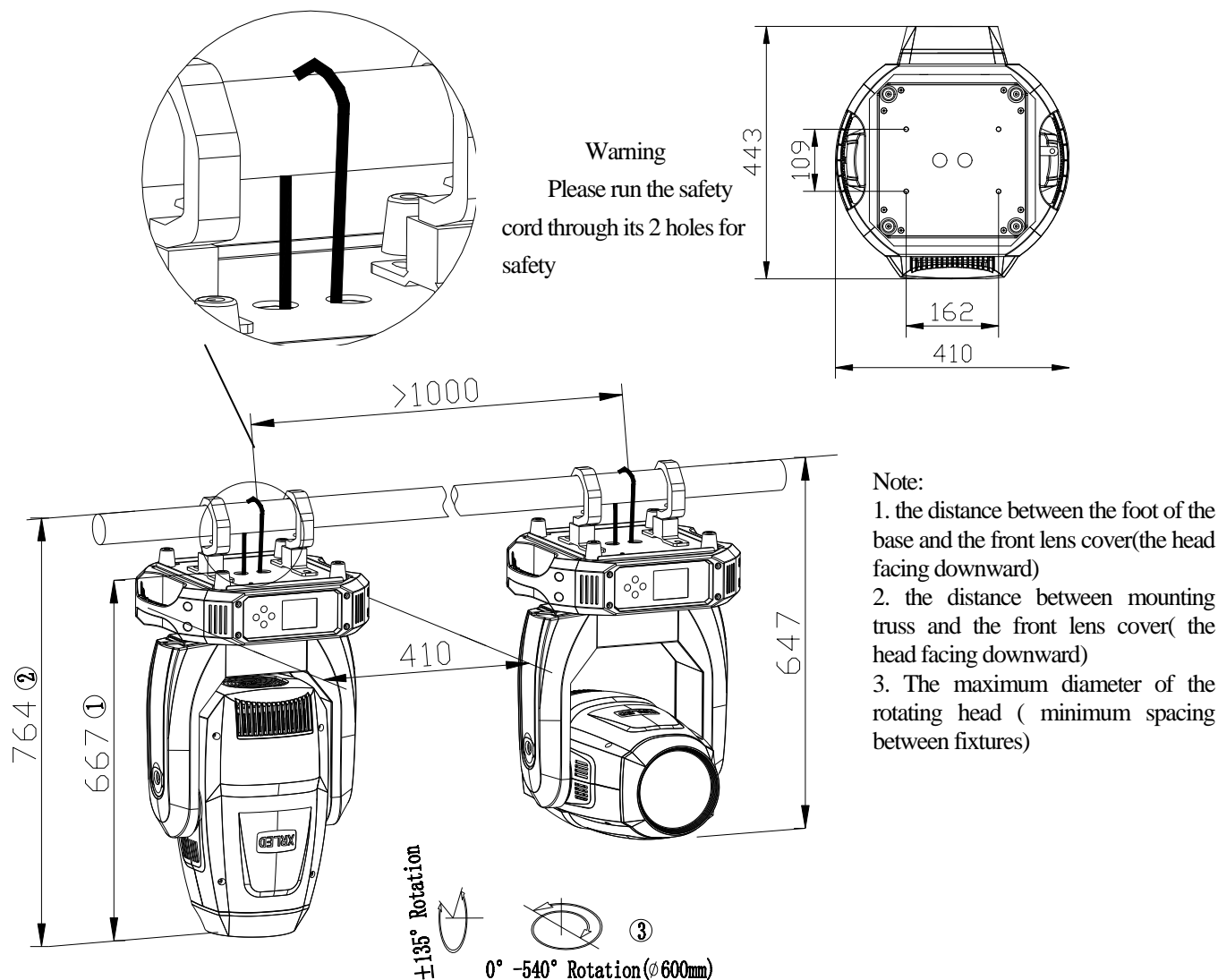
## 3. APPEARANCE



## 4. INSTALLATION

### .RIGGING

Before moving a projector, Please lock Pan and Tilt. Before its operation, please unlock them. It's forbidden to run a projector with power while it is locked.



Take 2 clamps and the safety cord out from the package and mount 2 clamps on the underside of fixture with 2 retainers attached to each clamp. Hang the fixture on the structure and fasten the screws attached to each clamp. (See the **WARNING** on the underside of the base as shown above) **To pass the SAFETY CORD through the HOLES for safety!** Always ensure that the projector is firmly anchored to avoid vibration and slipping whilst functioning. Always ensure that the structure that you are going to mount the projector to is secure and strong enough to support the weight of a projector.



#### WARNING:

- The projector **MUST** be lifted or carried by the HANDLES instead of clamps.
- For safety the safety cord should afford 10 times the Projector's weight.

#### • POWER CONNECTION

Connect the power cord as follows:

L (live) = brown

E (earth) = yellow/green

N (neutral) = blue

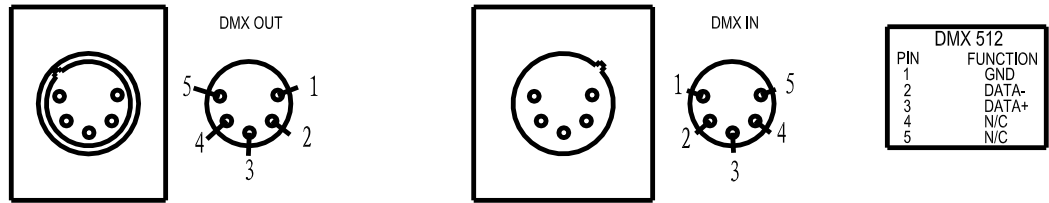
Before power connection, please ensure the power supplied must match what the nameplate says. It is recommended that each projector be connected with power separately so that they may be individually switched on and off.



- The earth wire (yellow/green) must be connected to the ground. And electrical connection must be in accordance with the standards concerned.
- If any questions about the electrical installation, do not continue but consult a qualified electrician.

## DMX CONTROL CONNECTION:

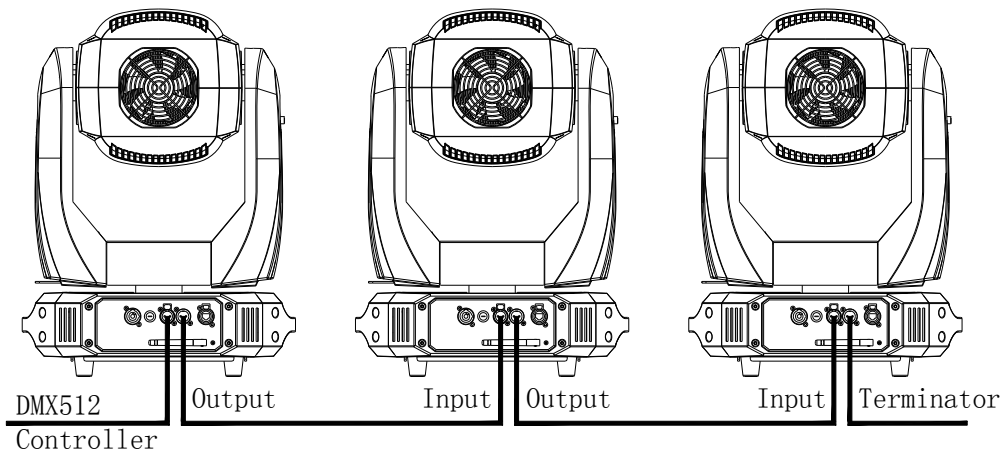
5-PIN



Connection between controller and projector and between one projector and another must be made with a twin-screened cable, with each wire having at least a 0.5mm in diameter. Connection to and from the projector is via cannon 5 pin (which are included with the projector) or 5 pin XLR plugs and sockets. The XLR's are connected as shown in the figure above.

Note: care should be taken to ensure that none of the pins touch the metallic body of the plug or each other. XLR plugs and sockets mustn't be connected in any way other than mentioned in the above figure. The XR330BWS accepts digital control signals in protocol DMX512 (1990).

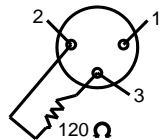
Connect the controller's DMX output to the first fixture's DMX input, and connect the first fixture's DMX output to the second fixture's DMX input and connect the rest fixtures in the same way. Eventually connect the last fixture's DMX output to a DMX terminator as shown in the figure below.



## DMX TERMINATOR

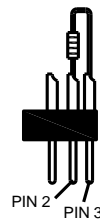
In the Controller mode, at the last fixture in the chain, the DMX output has to be connected with a DMX terminator. This prevents electrical noise from disturbing and corrupting the DMX control signals.

The DMX terminator is simply an XLR connector with a 120Ω (ohm) resistor connected across pins 2 and 3, which is then plugged into the output socket on the last projector in the chain. The connections are illustrated below.

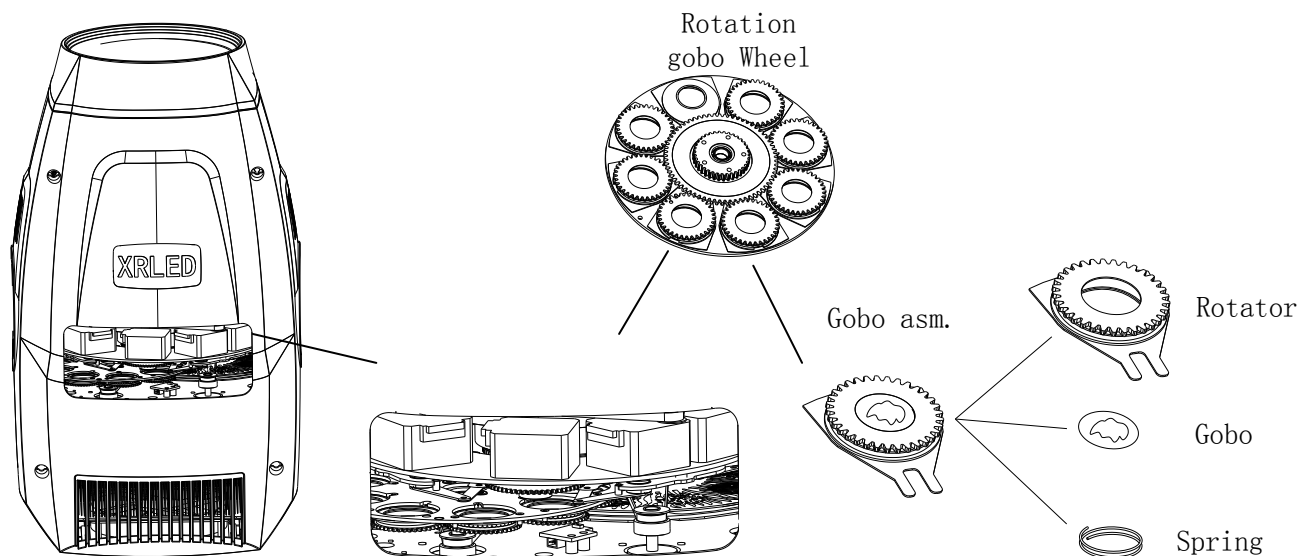


### DMX TERMINATOR CONNECTION

Connect a 120Ω (OHM) resistor across pins 2 and 3 in an XLR plug and insert into the DMX out socket on the last unit in the chain.



## • GOBO REPLACEMENT



Open the head cover after locking the Tilt and loosening 6 fast-fit screws of the cover and the structures as illustrated by the above figures will be seen.

For the rotating gobos: Take out the rotators by hand and remove the spring and gobo. Place a new gobo into the rotator and put back the spring. Ensure the spring is in the narrower side of the rotator, i.e. inner circle of the rotator, and flatten it. At last, use proper tool to compress the spring and with the help of the other hand place the rotator back to its original place in the wheel.

Note: Do not touch the color filter and gobos by hand. Clean and soft paper or cloth must be between hands and gobos or color filters. Tighten the 6 fast-fit screws after the head cover is on. Unlock the Tilt.

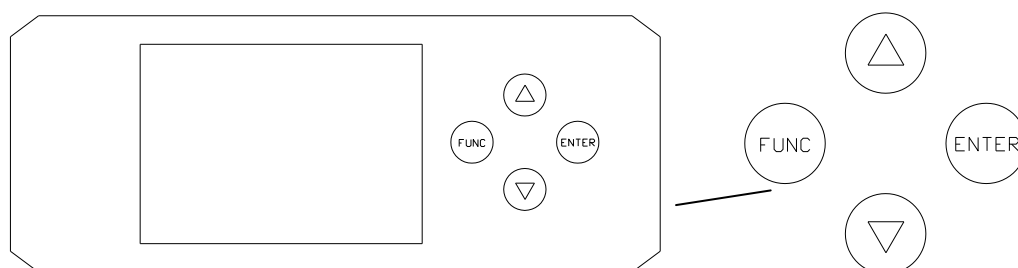


### **DANGER!**

**Before replacement of gobos, the projector must be off the power.**

## **5. SETUP AND CONFIGURATION**

### **•FRONT PANEL OPERATION**



The projector configuration can be set conveniently via push buttons and color touch screen.

To browse through or change the projector's settings, touch the white area of the touch screen or press ENTER button for more than 3s(Only powered by the battery, pressing the ENTER button) to unlock the screen, then press ENTER key to enter the projector's function menus. Each main menu has its sub-menus. And each menu stands for special function. For the details, please see the following 6<sup>th</sup> point "Operation Menu".

1. At the page to set the fixture's functions, press FUNC, ENTER, keys or their respective icons to select the functions desired.



- While at 2<sup>nd</sup>, 3<sup>rd</sup> and 4<sup>th</sup> level of menus, the FUNC key is for ESCAPE, but ENTER key won't work, and ENTER key is used for ENTER. Press ENTER key to save the changes or enter into the sub menus. Press ▲ or ▼ keys to change the numbers(minus or plus). Or touch the option needed for change.  
Push the left key or X on the top right to go back to the upper level menu. Otherwise, the system will go back to initial status.  
Shortcut keys: After the Function Menu is entered into, there are all options for the functions on the top of the screen. On the right there are 4 shortcut keys like ◀▶ Lamp Control and English/Chinese.

#### •DMX START ADDRESS

Each projector must be given a DMX start address so that the correct projector responds to the correct control signals. This DMX start address is the channel number from which the projector starts to “listen” to the digital control information being sent out from the controller. The projector has 3 DMX modes. There are standard mode ,short mode and extended mode. For example standard mode has 46 channels, so set the No. 1 projector's address 001, No. 2 projector's address 047, No. 3 projector's address 093, and so on.

Switch on the Projector . Press ENTER key more than 3 seconds to unlock panel, then press ENTER key to enter into the fixture's operation menus.

Select DMX Address icon and press ENTER key or touch the icon directly on the display and select DMX address at the 2<sup>nd</sup> level menu for the address setting.

Press ▲ or ▼ keys or touch< , > displayed for the DMX address desired.

Press ENTER key to confirm.

Press the FUNC key to go back to the upper level menu.

#### •DMX WIRELESS CONTROL (Optional)

The projector has wireless control function with wireless receiver module and antenna for remote control.

The setup of it is below:

- Press ▲ and ▼ keys to enter into the operation menu and select “Config Settings”.
- Select “Wireless First” or “Wireless Only” from the menu of “Signal Select”.

Only after the projector is linked with a transmitter, can it receive wireless signal sent by the transmitter. If unlinking it, Press “Enter” for the menu of Un-link Wireless under the upper level menu of Config Settigns , then the fixture is unlinked with the wireless transmitter.

#### •FAN SPEED MODES

It has standard and theater modes. Theater mode is quiet mode.

Its setups are as follows:

- Hold the “ENTER” button for more than 3s to unlock the control panel and then push ▲ , ▼ button to enter into the menus and select “Option Settings”.
- Select either of Standard and theater modes after the menu of Fan Settings.

#### •STAND-ALONE MODE

Operate the projector without connecting with a controller, enable the master mode through the operation panel, the projector will run in Stand-Alone mode automatically.

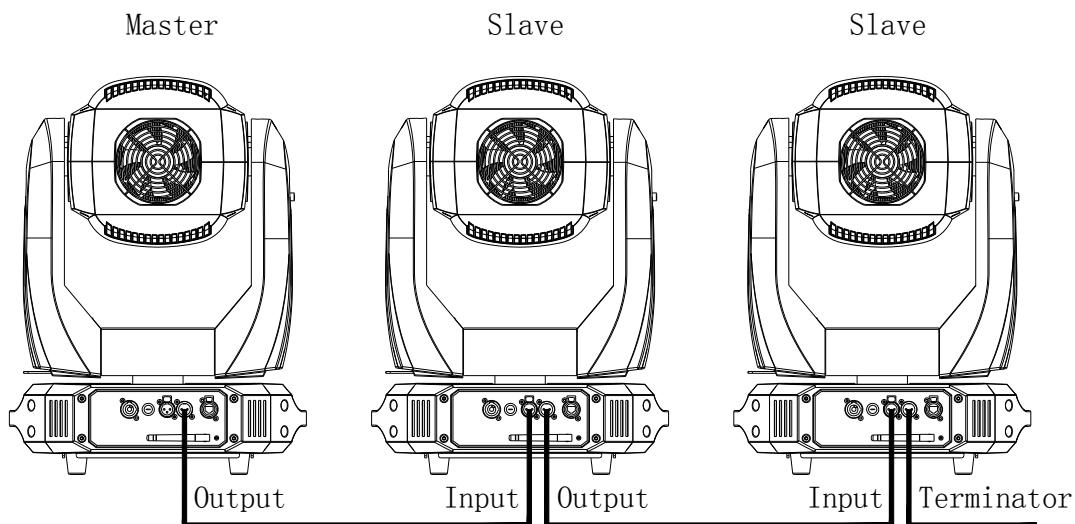
DMX address can be set at any number within 512.

#### •MASTER/SLAVE MODE

Many projectors can run synchronously in the Master/Slave mode by linking them with each other. First, connect the first fixture's DMX output to the second fixture's DMX input using XLR-XLR control cable and then connect the second fixture's DMX output to the third fixture's DMX input, and so on until all projector are connected in this way. Eventually connect the last fixture's DMX output to a DMX terminator. Set 1<sup>st</sup> projector as the master and others are Slaves.

Start Addresses of all Slaves are 001; Operation mode of the Master can be set any mode for a Master' and Slaves' operation mode can be set accordingly.

After Powered on, the group will run in Master/Slave Mode



## 6. OPERATION MENU










| 1st LEVEL       | 2nd LEVEL             | 3rd LEVEL   | 4th LEVEL              | 5th LEVEL |
|-----------------|-----------------------|---|------------------------|-----------|
| Address         | DMX Address           | 1-473 (short mode)<br>1-467 (STD mode)<br>1-454 (Extended mode) |                        |           |
|                 | IP Address            | Default IP Address  | 2.X.X.X/10.X.X.X       |           |
|                 |                       | Custom IP Address   | X.X.X.X                |           |
|                 | SubNet Mask           | X.X.X.X   |                        |           |
|                 | ArtNet Universe       | 0-255   |                        |           |
|                 | sACN Universe         | 1-63999   |                        |           |
| Reset           | Total Reset           | Really Reset?   | Confirm or Cancel      |           |
|                 | Pan&Tilt Reset        | Really Reset?   | Confirm or Cancel      |           |
|                 | Colour System Reset   | Really Reset?   | Confirm or Cancel      |           |
|                 | Gobo Reset            | Really Reset?   | Confirm or Cancel      |           |
|                 | Fo. Zo. Fr. Pr. Reset | Really Reset?   | Confirm or Cancel      |           |
|                 | Other Reset           | Really Reset?   | Confirm or Cancel      |           |
| Config Settings | DMX Channel Mode      | Short 40CH  |                        |           |
|                 |                       | Standard 46CH   |                        |           |
|                 |                       | Extended 59CH   |                        |           |
|                 |                       | View Selected Mode  | .Ch.01 Strobe<br>..... |           |
|                 | Signal Select         | XLR Only  |                        |           |

|                 |                   |                     |                   |  |
|-----------------|-------------------|---------------------|-------------------|--|
|                 |                   | XLR First           |                   |  |
|                 |                   | Wireless Only       |                   |  |
|                 |                   | Wireless First      |                   |  |
|                 |                   | Wireless In/XLR Out |                   |  |
|                 |                   | ArtNet Only         |                   |  |
|                 |                   | ArtNet In/XLR Out   |                   |  |
|                 |                   | sACN Only           |                   |  |
|                 |                   | sACN In /XLR Out    |                   |  |
|                 | Loss of DMX       | Normal time out     |                   |  |
|                 |                   | Hold Last Value     |                   |  |
|                 | Display Config    | Display Mode        | Off After Delay   |  |
|                 |                   |                     | On Always         |  |
|                 |                   | Display Invert      | Invert OFF        |  |
|                 |                   |                     | Invert ON         |  |
|                 |                   |                     | Invert Auto       |  |
|                 |                   | Language Setting    | English           |  |
|                 |                   |                     | Chinese           |  |
|                 |                   | Touch Calibration   | 0-999             |  |
|                 | Temperature Unit  | Celsius Degree      |                   |  |
|                 |                   | Fahrenheit Degree   |                   |  |
|                 | Un-Link Wireless  | Really Un-Link?     | Confirm or Cancel |  |
|                 | Factory Defaults  | Restore Defaults?   | Confirm or Cancel |  |
| Option Settings | Pan/Tilt Settings | Pan DMX Invert      | OFF/ ON           |  |
|                 |                   | Tilt DMX Invert     | OFF/ ON           |  |
|                 |                   | Pan Tilt Swap       | OFF/ ON           |  |

|             |                  |                           |  |  |
|-------------|------------------|---------------------------|--|--|
|             |                  | XY Feedback               | OFF/ ON  |  |
|             |                  | Pan/Tilt mode             | Speed/Time                                     |  |
|             | Dimmer Settings  | Gamma Curve               | Gamma 2.0/2.2/2.4/2.6/Line                     |  |
|             |                  | LED Refresh rate          | 1200/2400/4800/10000/12000/15000/20000/25000Hz |  |
|             |                  | Dimmer speed              | Fast/Medium/Slow                               |  |
|             | Fan Settings     | Standard/Theatre          |  |  |
|             | Light Type       | Moving Head 5-60          |  |  |
|             |                  | Profile 35-60             |  |  |
|             |                  | Profile 15-35             |  |  |
|             |                  | Profile 5-15              |  |  |
|             |                  | Profile 60                |  |  |
|             |                  | Profile 36                |  |  |
|             |                  | Profile 26                |  |  |
|             |                  | Profile 19                |  |  |
|             |                  | Profile 10                |  |  |
|             |                  | Profile 5                 |  |  |
|             | Invert Settings  | Iris Invert               | ON/OFF   |  |
|             |                  | Zoom Invert               | ON/OFF   |  |
|             |                  | CYM Invert                | ON/OFF   |  |
|             |                  | CTO Invert                | ON/OFF   |  |
|             | Defaults         | Restore Defaults?         | Confirm/Cancel                                 |  |
| Information | View DMX Values  | Channel Value             |  |  |
|             |                  | Strobe XXX                |  |  |
|             |                  | Dimmer XXX                |  |  |
|             |                  | .....                     |  |  |
|             | Lamp Hours       | Reset Lamp Hours          |  |  |
|             | Total Hours      | Total Hours=XXX H         |  |  |
|             | Temperature      | Display Board XX°C/F      |  |  |
|             |                  | Pan and Tilt Board XX°C/F |  |  |
|             |                  | Driver Board 1 XX°C/F     |  |  |
|             |                  | Driver Board 2 XX°C/F     |  |  |
|             |                  | Driver Board 3 XX°C/F     |  |  |
|             |                  | Blade Board XX°C/F        |  |  |
|             |                  | Fan Board XX°C/F          |  |  |
|             |                  | Led Sensor°C/F XX°C/F     |  |  |
|             | Software Version | Display Board             | System= XXX<br>Boot =XXX                       |  |
|             |                  | Pan & Tilt Board          | System= XXX<br>Boot =XXX                       |  |
|             |                  | Driver Board 1            | System= XXX<br>Boot =XXX                       |  |
|             |                  | Driver Board 2            | System= XXX<br>Boot =XXX                       |  |
|             |                  | Driver Board 3            | System= XXX<br>Boot =XXX                       |  |
|             |                  | Blade Board               | System= XXX<br>Boot =XXX                       |  |
|             |                  | Fan Board                 | System= XXX<br>Boot =XXX                       |  |

|                |                       |  |                           |                   |
|----------------|-----------------------|--|---------------------------|-------------------|
|                | Electronic SN         | XXXXXXX  |                           |                   |
|                | RDM Device Label      | XXXXXXX<br>ANSI E1.20 RDM  |                           |                   |
|                | Fan Status            | Power Fan XXX<br>Base Fan XXX<br>Intate Fan1 XXX<br>Intate Fan2 XXX<br>Gobo Fan XXX<br>Exhaust Fan XXX<br>LED Fan XXX<br>LDriver Fan XXX |                           |                   |
| Service        | Manual Effect Control | Strobe XXX   |                           |                   |
|                |                       | Dimmer XXX   |                           |                   |
|                | Factory Test          | ...  |                           |                   |
| Operation Mode | DMX Mode              | Change Operation Mode?   | Confirm/Cancel            |                   |
|                | Master Mode           | Preset Memory  | Change Operation Mode?    | Confirm/Cancel    |
|                |                       | User Memory 1  | Change Operation Mode?    |                   |
|                |                       | User Memory 2  | Change Operation Mode?    |                   |
|                | Stand-Alone Mode      | Preset Memory  | Change Operation Mode?    |                   |
|                |                       | User Memory 1  | Change Operation Mode?    |                   |
|                |                       | User Memory 2  | Change Operation Mode?    |                   |
|                | Static Scene          | Change Operation Mode?   |                           |                   |
| User Memories  | Edit User Memory      | Edit User Memory 1<br>/<br>Edit User Memory 2  | Scene XX<br>(1~200Scenes) | Strobe XXX        |
|                |                       |  |                           | Dimmer XXX        |
|                |                       |  |                           | ...               |
|                |                       |  |                           | Delay Time XXX    |
|                |                       |  |                           | Delay Unit        |
|                | Init User Memory      | Edit Static Scene  |                           | Link To Step XXX  |
|                |                       |  |                           | Strobe XXX        |
|                |                       |  |                           | Dimmer XXX        |
|                |                       |  |                           | ...               |
|                |                       | Reset User Memory 1  | Reset User Memory?        | Input Password123 |
|                |                       | Reset User Memory 2  | Reset User Memory?        | Input Password123 |
|                |                       | Reset Static Scene   | Reset Static Scene?       | Input Password123 |

Note: signs on the touch screen

|   |                 |   |                 |
|---|-----------------|---|-----------------|
|  | Config Settings |  | Option Settings |
|  | Address         |  | Information     |
|  | Error Messages  |  | Service         |
|  | Reset           |  | Operation Mode  |
|  | User Memories   |   |                 |

## 7. DMX CHART

| Short mode | Standard mode | Extended Mode | Function   | Decimal low | Decimal high |
|------------|---------------|---------------|--|-------------|--------------|
| 1          | 1             | 1             | <b>Strobe</b>                                      |             |              |
|            |               |               | Close  | 0           |              |
|            |               |               | Pulse strobe speed from slow to fast               | 1           | 127          |
|            |               |               | Strobe from slow to fast                           | 128         | 255          |
| 2          | 2             | 2             | <b>Dimmer</b>                                      |             |              |
|            |               |               | Close  | 0           | 0            |
|            |               |               | Linear dimming (0-100% )                           | 1           | 255          |
|            | 3             | 3             | <b>Dimmer Fine</b>                                 |             |              |
|            |               |               | Dimmer in 16 bit                                   | 0           | 255          |
| 3          | 4             | 4             | <b>CMY Macro</b>                                   |             |              |
|            |               |               | Disable CMY and CTO before the following functions |             |              |
|            |               |               | No function  | 0           | 7            |
|            |               |               | Color Temperature 2700K                            | 8           | 9            |
|            |               |               | Color Temperature 3000K                            | 10          | 11           |
|            |               |               | Color Temperature 3500K                            | 12          | 13           |
|            |               |               | Color Temperature 4000K                            | 14          | 15           |
|            |               |               | Color Temperature 4500K                            | 16          | 17           |
|            |               |               | Color Temperature 5000K                            | 18          | 19           |
|            |               |               | Color Temperature 5700K                            | 20          | 21           |
|            |               |               | Color Macro 1                                      | 22          | 23           |
|            |               |               | Color Macro 2                                      | 24          | 25           |
|            |               |               | Color Macro 3                                      | 26          | 27           |
|            |               |               | Color Macro 4                                      | 28          | 29           |
|            |               |               | Color Macro 5                                      | 30          | 31           |
|            |               |               | Color Macro 6                                      | 32          | 33           |
|            |               |               | Color Macro 7                                      | 34          | 35           |
|            |               |               | Color Macro 8                                      | 36          | 37           |

|  |  |  |                                |     |     |
|--|--|--|--------------------------------|-----|-----|
|  |  |  | Color Macro 9                  | 38  | 39  |
|  |  |  | Color Macro 10                 | 40  | 41  |
|  |  |  | Color Macro 11                 | 42  | 43  |
|  |  |  | Color Macro 12                 | 44  | 45  |
|  |  |  | Color Macro 13                 | 46  | 47  |
|  |  |  | Color Macro 14                 | 48  | 49  |
|  |  |  | Color Macro 15                 | 50  | 51  |
|  |  |  | Color Macro 16                 | 52  | 53  |
|  |  |  | Color Macro 17                 | 54  | 55  |
|  |  |  | Color Macro 18                 | 56  | 57  |
|  |  |  | Color Macro 19                 | 58  | 59  |
|  |  |  | Color Macro 20                 | 60  | 61  |
|  |  |  | Color Macro 21                 | 62  | 63  |
|  |  |  | Color Macro 22                 | 64  | 65  |
|  |  |  | Color Macro 23                 | 66  | 67  |
|  |  |  | LEE 004 (Medium Bastard Amber) | 68  | 69  |
|  |  |  | LEE 010 (Medium Yellow)        | 70  | 71  |
|  |  |  | LEE 019 (Fire)                 | 72  | 73  |
|  |  |  | LEE 026 (Bright Red)           | 74  | 75  |
|  |  |  | LEE 058 (Lavender)             | 76  | 77  |
|  |  |  | LEE 068 (Sky Blue)             | 78  | 79  |
|  |  |  | LEE 071 (Tokyo Blue)           | 80  | 81  |
|  |  |  | LEE 079 (Just Blue)            | 82  | 83  |
|  |  |  | LEE 088 (Lime Green)           | 84  | 85  |
|  |  |  | LEE 090 (Dark Yellow Green)    | 86  | 87  |
|  |  |  | LEE 100 (Spring Yellow)        | 88  | 89  |
|  |  |  | LEE 101 (Yellow)               | 90  | 91  |
|  |  |  | LEE 102 (Light Amber)          | 92  | 93  |
|  |  |  | LEE 103 (Straw)                | 94  | 95  |
|  |  |  | Lee 104 (Deep Amber)           | 96  | 97  |
|  |  |  | LEE 105 (Orange)               | 98  | 99  |
|  |  |  | LEE 106 (Primary Red)          | 100 | 101 |
|  |  |  | LEE 111 (Dark Pink)            | 102 | 103 |
|  |  |  | LEE 115 (Peacock Blue)         | 104 | 105 |
|  |  |  | LEE 116 (Medium Blue-Green)    | 106 | 107 |
|  |  |  | LEE 117 (Steel Blue)           | 108 | 109 |
|  |  |  | LEE 118 (Light Blue)           | 110 | 111 |
|  |  |  | LEE 119 (Deep Blue)            | 112 | 113 |
|  |  |  | LEE 120 (Dark Blue)            | 114 | 115 |
|  |  |  | LEE 121 (LEE Green)            | 116 | 117 |
|  |  |  | LEE 128 (Bright Pink)          | 118 | 119 |
|  |  |  | LEE 131 (Marine Blue)          | 120 | 121 |
|  |  |  | LEE 132 (Medium Blue)          | 122 | 123 |
|  |  |  | LEE 134 (Golden Amber)         | 124 | 125 |

|   |   |   |                                     |     |     |
|---|---|---|-------------------------------------|-----|-----|
|   |   |   | LEE 135 (Deep Golden Amber)         | 126 | 127 |
|   |   |   | LEE 136 (Pale Lavender)             | 128 | 129 |
|   |   |   | LEE 137 (Special Lavender)          | 130 | 131 |
|   |   |   | LEE 138 (Pale Green)                | 132 | 133 |
|   |   |   | LEE 139 (Primary Green)             | 134 | 135 |
|   |   |   | LEE 141 (Bright Blue)               | 136 | 137 |
|   |   |   | LEE 147 (Apricot)                   | 138 | 139 |
|   |   |   | LEE 148 (Bright Rose)               | 140 | 141 |
|   |   |   | LEE 152 (Pale Gold)                 | 142 | 143 |
|   |   |   | LEE 154 (Pale Rose)                 | 144 | 145 |
|   |   |   | LEE 157 (Pink)                      | 146 | 147 |
|   |   |   | LEE 158 (Deep Orange)               | 148 | 149 |
|   |   |   | LEE 162 (Bastard Amber)             | 150 | 151 |
|   |   |   | LEE 164 (Flame Red)                 | 152 | 153 |
|   |   |   | LEE 165 (Daylight Blue)             | 154 | 155 |
|   |   |   | LEE 169 (Lilac Tint)                | 156 | 157 |
|   |   |   | LEE 170 (Deep Lavender)             | 158 | 159 |
|   |   |   | LEE 172 (Lagoon Blue)               | 160 | 161 |
|   |   |   | LEE 179 (Chrome Orange)             | 162 | 163 |
|   |   |   | LEE 180 (Dark Lavender)             | 164 | 165 |
|   |   |   | LEE 181 (Congo Blue)                | 166 | 167 |
|   |   |   | LEE 197 (Alice Blue)                | 168 | 169 |
|   |   |   | LEE 201 (Full C.T. Blue)            | 170 | 171 |
|   |   |   | LEE 202 (Half C.T. Blue)            | 172 | 173 |
|   |   |   | LEE 203 (Quarter C.T. Blue)         | 174 | 175 |
|   |   |   | LEE 204 (Full C.T. Orange)          | 176 | 177 |
|   |   |   | LEE 205 (Half C.T. Orange)          | 178 | 179 |
|   |   |   | LEE 206 (Quarter C.T. Orange)       | 180 | 181 |
|   |   |   | LEE 247 (LEE Minus Green)           | 182 | 183 |
|   |   |   | LEE 248 (Half Minus Green)          | 184 | 185 |
|   |   |   | LEE 281 (Three Quarter C.T. Blue)   | 186 | 187 |
|   |   |   | LEE 285 (Three Quarter C.T. Orange) | 188 | 189 |
|   |   |   | LEE 352 (Glacier Blue)              | 190 | 191 |
|   |   |   | LEE 353 (Lighter Blue)              | 192 | 193 |
|   |   |   | LEE 715 (Cabana Blue)               | 194 | 195 |
|   |   |   | LEE 778 (Millennium Gold)           | 196 | 197 |
|   |   |   | LEE 793 (Vanity Fair)               | 198 | 199 |
|   |   |   | CMY color mixing from slow to fast  | 200 | 255 |
| 4 | 5 | 5 | <b>Cyan</b>                         |     |     |
|   |   |   | Cyan (linear 0~100%)                | 0   | 255 |
|   |   | 6 | <b>Cyan Fine</b>                    |     |     |
|   |   |   | Cyan in 16 Bit                      | 0   | 255 |
| 5 | 6 | 7 | <b>Yellow</b>                       |     |     |
|   |   |   | Yellow (linear 0~100%)              | 0   | 255 |



|    |    |    |   |     |     |
|----|----|----|---|-----|-----|
|    |    | 8  | <b>Yellow Fine</b>  |     |     |
|    |    |    | Yellow in 16 Bit  | 0   | 255 |
| 6  | 7  | 9  | <b>Magenta</b>  |     |     |
|    |    |    | Magenta (linear 0~100%)                                     | 0   | 255 |
|    |    | 10 | <b>Magenta Fine</b>   |     |     |
|    |    |    | Magenta in 16 Bit   | 0   | 255 |
| 7  | 8  | 11 | <b>CTO</b>  |     |     |
|    |    |    | CTO(linear 0~100%)  | 0   | 255 |
|    |    | 12 | <b>CTO Fine</b>   |     |     |
|    |    |    | CTO in 16 bit   | 0   | 255 |
| 8  | 9  | 13 | <b>Color Wheel</b>  |     |     |
|    |    |    | Continual positioning                                       |     |     |
|    |    |    | Indexing(0-360degrees)                                      | 0   | 63  |
|    |    |    | Positioning   |     |     |
|    |    |    | Open /Color1 (Dark Red)                                     | 64  | 67  |
|    |    |    | Color1 (Dark Red)   | 68  | 71  |
|    |    |    | Color1 (Dark Red) / Color2( Amber)                          | 72  | 75  |
|    |    |    | Color2( Amber)  | 76  | 79  |
|    |    |    | Color2(Amber) / Color3(Blue)                                | 80  | 83  |
|    |    |    | Color3( Blue)   | 84  | 87  |
|    |    |    | Color3( Blue) / Color4( Green)                              | 88  | 91  |
|    |    |    | Color4(Green)   | 92  | 95  |
|    |    |    | Color4( Green) / Color5(Pink)                               | 96  | 99  |
|    |    |    | Color5(Pink)  | 100 | 103 |
|    |    |    | Color5(Pink) / Color6(Amber)                                | 104 | 107 |
|    |    |    | Color6(Amber)   | 108 | 111 |
|    |    |    | Color 6(Amber) / Color 7(UV)                                | 112 | 115 |
|    |    |    | Color 7(UV)   | 116 | 119 |
|    |    |    | Color7 (UV) /Open   | 120 | 123 |
|    |    |    | Open  | 124 | 127 |
|    |    |    | Rotation ,Clockwise from slow to fast                       | 128 | 191 |
|    |    |    | Rotation, Anti-clockwise from fast to slow                  | 192 | 255 |
|    | 10 | 14 | <b>Color Wheel Fine</b>                                     |     |     |
|    |    |    | Color Wheel in 16 Bit                                       | 0   | 255 |
| 9  | 11 | 15 | <b>Iris</b>   |     |     |
|    |    |    | Linear Iris from small to big 0-100%                        | 0   | 255 |
|    |    | 16 | <b>Iris Fine</b>  |     |     |
|    |    |    | Iris in 16 bit precision                                    | 0   | 255 |
| 10 | 12 | 17 | <b>Iris Macro</b>   |     |     |
|    |    |    | Iris Macro disabled   | 0   | 10  |
|    |    |    | Iris Macro1: from big to small with speed from slow to fast | 11  | 74  |
|    |    |    | Iris Macro2: from small to big with speed from slow to fast | 75  | 138 |
|    |    |    | Iris Macro3: Iris contracts from slow to fast               | 139 | 202 |
|    |    |    | Iris Macro4(Macro1 at random) with speed from slow to fast  | 203 | 210 |

|    |    |    |  |     |     |
|----|----|----|--|-----|-----|
|    |    |    | Iris Macro5(Macro2 at random) with speed from slow to fast | 211 | 218 |
|    |    |    | Iris Macro6(Macro3 at random) with speed from slow to fast | 219 | 226 |
|    |    |    | Open   | 227 | 255 |
| 11 | 13 | 18 | <b>Fixed gobo wheel</b>                                    |     |     |
|    |    |    | Open   | 0   | 15  |
|    |    |    | Gobo 1   | 16  | 43  |
|    |    |    | Gobo 2   | 44  | 71  |
|    |    |    | Gobo 3   | 72  | 99  |
|    |    |    | Gobo 4   | 100 | 127 |
|    |    |    | Rotation (clockwise From slow to Fast)                     | 128 | 151 |
|    |    |    | Reverse Rotation (anti-clockwise From slow to Fast)        | 152 | 175 |
|    |    |    | Shake of Gobo 1 from slow to fast                          | 176 | 195 |
|    |    |    | Shake of Gobo 2 from slow to fast                          | 196 | 215 |
|    |    |    | Shake of Gobo 3 from slow to fast                          | 216 | 235 |
|    |    |    | Shake of Gobo 4 from slow to fast                          | 236 | 255 |
| 12 | 14 | 19 | <b>Rotating Gobo Wheel</b>                                 |     |     |
|    |    |    | Open   | 0   | 15  |
|    |    |    | Gobo1  | 16  | 29  |
|    |    |    | Gobo 2   | 30  | 43  |
|    |    |    | Gobo 3   | 44  | 57  |
|    |    |    | Gobo 4   | 58  | 71  |
|    |    |    | Gobo 5   | 72  | 85  |
|    |    |    | Gobo 6   | 86  | 99  |
|    |    |    | Gobo 7   | 100 | 113 |
|    |    |    | Gobo 8   | 114 | 127 |
|    |    |    | Rotation (clockwise From slow to Fast)                     | 128 | 151 |
|    |    |    | Reverse Rotation (anti-clockwise From slow to Fast)        | 152 | 175 |
|    |    |    | Shake of Gobo 1 from slow to fast                          | 176 | 185 |
|    |    |    | Shake of Gobo 2 from slow to fast                          | 186 | 195 |
|    |    |    | Shake of Gobo 3 from slow to fast                          | 196 | 205 |
|    |    |    | Shake of Gobo 4 from slow to fast                          | 206 | 215 |
|    |    |    | Shake of Gobo 5 from slow to fast                          | 216 | 225 |
|    |    |    | Shake of Gobo 6 from slow to fast                          | 226 | 235 |
|    |    |    | Shake of Gobo 7 from slow to fast                          | 236 | 245 |
|    |    |    | Shake of Gobo 8 from slow to fast                          | 246 | 255 |
| 13 | 15 | 20 | <b>Gobo Rotation</b>                                       |     |     |
|    |    |    | Gobo Indexing(0~360 degrees)                               | 0   | 128 |
|    |    |    | Rotation (Clockwise From slow to Fast)                     | 129 | 188 |
|    |    |    | Stop   | 189 | 195 |
|    |    |    | Rotation (Anti-Clockwise From slow to Fast)                | 196 | 255 |
|    | 16 | 21 | <b>Gobo Rotation Fine</b>                                  |     |     |
|    |    |    | Gobo Rotation in 16 Bit                                    | 0   | 255 |
| 14 | 17 | 22 | <b>Framing Blade1left</b>                                  |     |     |
|    |    |    | Framing blade 1 left 0-100%                                | 0   | 255 |

|    |    |    |  |     |     |
|----|----|----|--|-----|-----|
|    |    | 23 | <b>Framing Blade1left Fine</b>                   |     |     |
|    |    |    | Framing blade 1 left fine control                | 0   | 255 |
| 15 | 18 | 24 | <b>Framing Blade 1right</b>                      |     |     |
|    |    |    | Framing blade 1 right 0-100%                     | 0   | 255 |
|    |    | 25 | <b>Framing Blade1 right Fine</b>                 |     |     |
|    |    |    | Framing blade 1 right fine control               | 0   | 255 |
| 16 | 19 | 26 | <b>Framing Blade2left</b>                        |     |     |
|    |    |    | Framing blade 2 left 0-100%                      | 0   | 255 |
|    |    | 27 | <b>Framing Blade2left Fine</b>                   |     |     |
|    |    |    | Framing blade 2 left fine control                | 0   | 255 |
| 17 | 20 | 28 | <b>Framing Blade2right</b>                       |     |     |
|    |    |    | Framing blade 2 right 0-100%)                    | 0   | 255 |
|    |    | 29 | <b>Framing Blade2 right Fine</b>                 |     |     |
|    |    |    | Framing blade 2 right fine control               | 0   | 255 |
| 18 | 21 | 30 | <b>Framing Blade3left</b>                        |     |     |
|    |    |    | Framing blade 3 left 0-100%                      | 0   | 255 |
|    |    | 31 | <b>Framing Blade3left Fine</b>                   |     |     |
|    |    |    | Framing blade 3 left fine control                | 0   | 255 |
| 19 | 22 | 32 | <b>Framing Blade3right</b>                       |     |     |
|    |    |    | Framing blade 3 right 0-100%                     | 0   | 255 |
|    |    | 33 | <b>Framing Blade3 right Fine</b>                 |     |     |
|    |    |    | Framing blade 3 right fine control               | 0   | 255 |
| 20 | 23 | 34 | <b>Framing Blade4left</b>                        |     |     |
|    |    |    | Framing blade 4 left 0-100%                      | 0   | 255 |
|    |    | 35 | <b>Framing Blade4left Fine</b>                   |     |     |
|    |    |    | Framing blade 4 left fine control                | 0   | 255 |
| 21 | 24 | 36 | <b>Framing Blade4right</b>                       |     |     |
|    |    |    | Framing blade 4 right 0-100%                     | 0   | 255 |
|    |    | 37 | <b>Framing Blade4 right Fine</b>                 |     |     |
|    |    |    | Framing blade 4 right fine control               | 0   | 255 |
| 22 | 25 | 38 | <b>Framing module rotation</b>                   |     |     |
|    |    |    | Framing module indexing(0-360degrees)            | 0   | 127 |
|    |    |    | Stop   | 128 |     |
|    |    |    | Clockwise rotation from slow to fast             | 129 | 188 |
|    |    |    | Stop   | 189 | 195 |
|    |    |    | Anti-clockwise rotation from slow to fast        | 196 | 255 |
|    | 26 | 39 | <b>Framing module rotation fine</b>              |     |     |
|    |    |    | Framing module in 16 bit control (0-360 degrees) | 0   | 255 |
| 23 | 27 | 40 | <b>Prism</b>                                     |     |     |
|    |    |    | Open   | 0   | 16  |
|    |    |    | Prism  | 17  | 255 |
| 24 | 28 | 41 | <b>Prism Rotation</b>                            |     |     |
|    |    |    | Prism Indexing                                   | 0   | 127 |

|    |    |    |  |     |     |
|----|----|----|--|-----|-----|
|    |    |    | Stop   | 128 |     |
|    |    |    | Rotation(Clockwise from slow to fast)  | 129 | 191 |
|    |    |    | Stop   | 192 |     |
|    |    |    | Rotation(Anti- Clockwise from slow to fast)  | 193 | 255 |
| 25 | 29 | 42 | <b>Frost</b>   |     |     |
|    |    |    | No   | 0   | 9   |
|    |    |    | Frost In   | 10  | 255 |
| 26 | 30 | 43 | <b>Effect Wheel</b>  |     |     |
|    |    |    | No   | 0   | 10  |
|    |    |    | Effect wheel in  | 11  | 20  |
|    |    |    | Effect wheel rotation from slow to fast  | 21  | 255 |
| 27 | 31 | 44 | <b>Focus</b>   |     |     |
|    |    |    | Linear Focus   | 0   | 255 |
|    | 32 | 45 | <b>Focus Fine</b>  |     |     |
|    |    |    | Focus in 16 bit precision  | 0   | 255 |
| 28 | 33 | 46 | <b>Zoom</b>  |     |     |
|    |    |    | Linear Zoom  | 0   | 255 |
|    | 34 | 47 | <b>Zoom Fine</b>   |     |     |
|    |    |    | Zoom in 16 bit precision   | 0   | 255 |
| 29 | 35 | 48 | <b>Autofocus</b>   |     |     |
|    |    |    | While channels for Iris, Framing module, Fixed gobo wheel and Rotating Gobo Wheel are in use, the fixture has automatic focus function at some distance. Use "Autofocus Calibrations" channel (29/35/48) to focus the image. Priority: Rotating Gobo Wheel >Fixed Gobo Wheel > Iris>Framing module |     |     |
|    |    |    | The following functions will disable the focus channel (27/31/44) is disabled.   |     |     |
|    |    |    | Autofocus Off  | 0   | 19  |
|    |    |    | Autofocus for 5M   | 20  | 39  |
|    |    |    | Autofocus for 10M  | 40  | 59  |
|    |    |    | Autofocus for 15M  | 60  | 79  |
|    |    |    | Autofocus for 20M  | 80  | 255 |
|    |    |    |  |     |     |
| 30 | 36 | 49 | <b>Focus calibrations</b>  |     |     |
|    |    |    | Focus calibrations up  | 0   | 127 |
|    |    |    | Focus calibrations down  | 128 | 255 |
| 31 | 37 | 50 | <b>Pan</b>   |     |     |
|    |    |    | Pan(0 ~540 °)  | 0   | 255 |
| 32 | 38 | 51 | <b>Pan Fine</b>  |     |     |
|    |    |    | Pan in 16 bit  | 0   | 255 |
| 33 | 39 | 52 | <b>Tilt</b>  |     |     |
|    |    |    | Tilt(0 ~270 °)   | 0   | 255 |

|    |    |    |  |     |     |
|----|----|----|--|-----|-----|
| 34 | 40 | 53 | <b>Tilt Fine</b>   |     |     |
|    |    |    | Tilt in 16 bit   | 0   | 255 |
| 35 | 41 | 54 | Pan & Tilt Speeds  |     |     |
|    |    |    | Fast Mode  | 0   | 1   |
|    |    |    | Pan & Tilt Speed from Fast to Slow                             | 2   | 255 |
| 36 | 42 | 55 | <b>CRI Mode</b>  |     |     |
|    |    |    | Normal mode  | 0   | 127 |
|    |    |    | High CRI mode  | 128 | 255 |
| 37 | 43 | 56 | <b>Power/Special Function</b>                                  |     |     |
|    |    |    | No function  | 0   | 4   |
|    |    |    | Reserved   | 5   | 19  |
|    |    |    | More than 5s in DMX values before the following functions work |     |     |
|    |    |    | Graphic Display On   | 20  | 24  |
|    |    |    | Graphic Display Off  | 25  | 29  |
|    |    |    | Reserved   | 30  | 46  |
|    |    |    | Fan standard mode  | 47  | 48  |
|    |    |    | Fan theater mode   | 49  | 50  |
|    |    |    | Fast dimmer  | 51  | 52  |
|    |    |    | Medium dimmer  | 53  | 54  |
|    |    |    | Slow dimmer  | 55  | 56  |
|    |    |    | Gamma curve 2.0  | 57  | 58  |
|    |    |    | Gamma curve 2.2  | 59  | 60  |
|    |    |    | Gamma curve 2.4  | 61  | 62  |
|    |    |    | Gamma curve 2.6  | 63  | 64  |
|    |    |    | Line curve   | 65  | 66  |
|    |    |    | LED refresh rate 1200Hz  | 67  | 68  |
|    |    |    | LED refresh rate 2400Hz  | 69  | 70  |
|    |    |    | LED refresh rate 4800Hz  | 71  | 72  |
|    |    |    | LED refresh rate 10000Hz                                       | 73  | 74  |
|    |    |    | LED refresh rate 12000Hz                                       | 75  | 76  |
|    |    |    | LED refresh rate 15000Hz                                       | 77  | 78  |
|    |    |    | LED refresh rate 20000Hz                                       | 79  | 80  |
|    |    |    | LED refresh rate 25000Hz                                       | 81  | 82  |
|    |    |    | Reserved   | 83  | 89  |
|    |    |    | Pan & Tilt Speed Mode ②  | 90  | 94  |
|    |    |    | Pan & Tilt Time Mode   | 95  | 99  |
|    |    |    | Reserved   | 100 | 129 |
|    |    |    | Led ON   | 130 | 139 |
|    |    |    | Pan & Tilt Reset   | 140 | 149 |
|    |    |    | Color wheel Reset  | 150 | 159 |
|    |    |    | Gobo Wheel Reset   | 160 | 169 |
|    |    |    | Reserved   | 170 | 179 |

|    |    |    |   |     |     |
|----|----|----|---|-----|-----|
|    |    |    | Zoom/Frost/Focus/Prism Reset  | 180 | 189 |
|    |    |    | Other Reset (Blade / Iris/Effect wheel)                                       | 190 | 199 |
|    |    |    | Total Reset   | 200 | 209 |
|    |    |    | Reserved  | 210 | 255 |
| 38 | 44 | 57 | <b>Fixture type</b>   |     |     |
|    |    |    | Select the type via menus   | 0   | 39  |
|    |    |    | Moving Head 5-60  | 40  | 59  |
|    |    |    | Profile 35-60   | 60  | 79  |
|    |    |    | Profile 15-35   | 80  | 99  |
|    |    |    | Profile 5-15  | 100 | 119 |
|    |    |    | Profile 60  | 120 | 139 |
|    |    |    | Profile 36  | 140 | 159 |
|    |    |    | Profile 26  | 160 | 179 |
|    |    |    | Profile 19  | 180 | 199 |
|    |    |    | Profile 10  | 200 | 219 |
|    |    |    | Profile 5   | 220 | 255 |
| 39 | 45 | 58 | <b>LED brightness calibration ③</b>   |     |     |
|    |    |    | No  | 0   | 127 |
|    |    |    | LED brightness 50%-100%, linear calibration                                   | 128 | 255 |
| 40 | 46 | 59 | <b>LED brightness calibration confirmation</b>                                |     |     |
|    |    |    | Ready to store calibrated value   | 0   | 200 |
|    |    |    | Store calibrated value in the fixture(stay in the DMX range for more than 5s) | 201 | 209 |
|    |    |    | No  | 210 | 255 |

Remark:

1. Fan error can shut off light source.
2. "Speed Mode" means Pan and Tilt will move from Point A to Point B at their respective maximum speeds."Time Mode" means both Pan and Tilt will arrive at designated point at the same time. It's advised Time Mode be used if the projector runs circles or in oblique lines.
3. LED brightness standard with adjusting range between 50% and 100%. After completion, the desired parameters will be stored into the fixtures without repeated operations.

Procedures:

Step1: DMX value range for Channel LED brightness calibration is between 50 and 100 with according brightness range between 50% and 100%.



Step2:DMX value range for Channel LED brightness calibration confirmation is between 0 and 200. If the fader is moved between 201 and 209 and stays there for more than 5s, the desired brightness value will be stored into fixtures.

Step 3:Move the faders for DMX channels LED brightness calibration and LED brightness calibration confirmation respectively to zero.

If 100% brightness needed, move the fader for channel LED brightness calibration between 100 and 255 for Step 1 and repeat Step 2 and 3.

Under the menu, confirm Defaults/Restore default, LED brightness will go back to 100%.

## 8. ERROR MESSAGES

The system can detect some errors during the reset, if  displayed, touch  to view the error.  
The error messages are as follows:

| Name                  | Type                          | Correction   |
|-----------------------|-------------------------------|--|
| Pan                   | Timeout/magnet Sensor/Encoder | Check if wiring, positioning parts and motors are normal |
| Tilt                  | Timeout/magnet Sensor/Encoder | Check if wiring, positioning parts and motors are normal |
| Cyan                  | Timeout                       | Check if wiring, positioning parts and motors are normal |
| Yellow                | Timeout                       | Check if wiring, positioning parts and motors are normal |
| Magenta               | Timeout                       | Check if wiring, positioning parts and motors are normal |
| CTO                   | Timeout                       | Check if wiring, positioning parts and motors are normal |
| Color Wheel           | Timeout                       | Check if wiring, positioning parts and motors are normal |
| Fixed gobo wheel      | Timeout                       | Check if wiring, positioning parts and motors are normal |
| Rot. Gobo Wheel       | Timeout                       | Check if wiring, positioning parts and motors are normal |
| Rot. Gobo Rotation    | Timeout                       | Check if wiring, positioning parts and motors are normal |
| Dimmer                | Timeout                       | Check if wiring, positioning parts and motors are normal |
| Prism                 | Timeout                       | Check if wiring, positioning parts and motors are normal |
| Prism Rotation        | Timeout                       | Check if wiring, positioning parts and motors are normal |
| Focus                 | Timeout                       | Check if wiring, positioning parts and motors are normal |
| Zoom                  | Timeout                       | Check if wiring, positioning parts and motors are normal |
| Effect wheel          | Timeout                       | Check if wiring, positioning parts and motors are normal |
| Effect wheel rotation | Timeout                       | Check if wiring, positioning parts and motors are normal |
| Pan Board             | Error                         | Check signal wire  |
| Tilt Board            | Error                         | Check signal wire  |
| Driver Board 1        | Error                         | Check signal wire  |
| Driver Board2         | Error                         | Check signal wire  |
| Driver Board 3        | Error                         | Check signal wire  |
| Blade Board           | Error                         | Check signal wire  |
| Fan board             | Error                         | Check signal wire  |
| LED Off[Fan Error]    | Error                         | Check if all fans are normal                             |
| Time IC               | Error                         | Contact the manufacturer                                 |

## 9. TECHNICAL DATA

### ELECTRIC PARAMETERS

Input voltages : 100V~240V AC, 50/60Hz

Input Power : 850W @ 220V

Power factor : PF> 0.95

Max. Current: 3.9A @ 220V

### LIGHT SOURCE SPECIFICATIONS(Yellow)

Power consumption : 700W, White LED module

Color Temperature : 8000K

Manufacturers Rated Lamp Life : 20000hour

CRI : Ra≥70 (Optional Ra≥96, R9≥95)

## COLORS

CMY color mixing system with macros

1 Color wheel: 7colors+ Open,

Half color , bi-directional rainbow effect at variable speeds,  
Stepping/linear color changing

## CTO

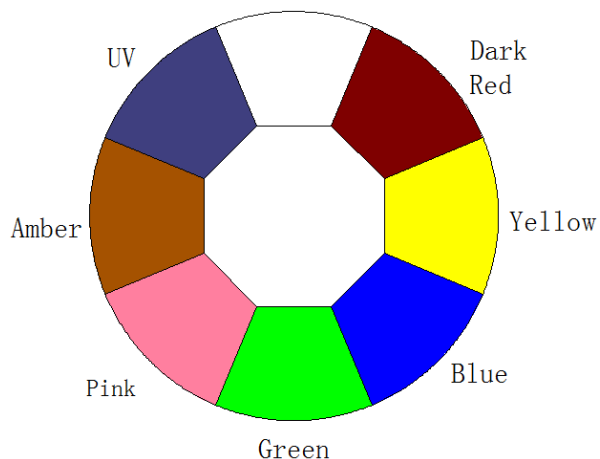
Linear CTO system(0-100%, 1800K-6500K)

## FRAMING

1 Framing Module: 4 Framing Blades

Framing Module continual rotation with many graphics of  
different sizes and shapes

4 Framing blades to make full curtain effect



## ROTATING GOBO WHEEL

1 Rotating gobo wheel: 8Rotating Gobos +Open

Bi-directionally rotatable, and shakable at variable speeds

Gobo Replaceable, Gobo diameter:  $\Phi 24\text{mm}$  ,Gobo image diameter:  $\Phi 18\text{mm}$

| Gobo1  | Gobo 2 | Gobo 3 | Gobo 4 | Gobo 5 |
|--------|--------|--------|--------|--------|
|        |        |        |        |        |
| Gobo 6 | Gobo 7 | Gobo8  |        |        |
|        |        |        |        |        |

## FIXED GOBO WHEEL

1 fixed gobo wheel(optional):4 fixed Gobos +Open+effect

Bi-directionally rotatable, and shakable at variable speeds

| Gobo1 | Gobo 2 | Gobo 3 | Gobo 4 |
|-------|--------|--------|--------|
|       |        |        |        |

## ANIMATION EFFECT

bi-directional animation effects at variable speeds



## **IRIS**

5-100% linear with macros

## **PRISM**

1pc, 3-facet circular prism, bi-directional rotation at variable speeds with indexing function

## **FROST**

1 frost filter ,0-100% linear

## **BEAM ANGLE**

5 °~60 °,linear with 16 bit control

## **FOCUS**

DMX linear with auto focus function

## **DIMMER**

Linear electronic dimmer 0-100% with 16 bit control

3 dimmer speeds

5 dimmer curves

Dimmer frequency(1.2K-25K) good for 4K high speed video camera

## **STROBE**

Electronic strobe 0.3~25 Hz, optional pulse, synchronized or non-synchronized strobe at slow, medium and fast speeds

## **HEAD MOVEMENT**

Pan 540 °;Tilt 270 °with auto position correction and 16 bit control

## **Advanced macros**

Color temperature macros: optional 2700K,3000K,3500K,4000K,4500K,5000K,5700K

Standard color macros: 89 color options based on standard color chart.

## **FIXTURE TYPES**

Including moving head light, fixed-focus profile light, zoom profile light

Moving head light with beam angle range(5-60 °)

Fixed focus profile light with beam angle options including 5 °;10 °;19 °;26 °;36 °;60 °

Zoom profile light with beam angle ranges including 5-15 °;15-35 °;35-60 °

(Note: Auto quiet theater mode for fixed focus profile light and zoom profile light)

## **FAN MODE**

Standard mode and theater modes. Theater mode is quiet mode

## **BRIGHTNESS CALIBRATION FUNCTION**

With brightness calibration function to calibrate initial brightness for a single fixture or multiple ones and store brightness values into the fixtures

## **CRI MODE**

Running at high CRI mode via DMX channel to ensure high CRI optical effect.

## CONTROL

International standard DMX512 signal and RDM function

40channels in short mode, 46channels in standard mode,59channel in extended mode

Art Net protocol(optional) , sACNprotocol(optional), DMX512 wireless control

Master/Slave mode

Standalone mode

Master Mode

## CONTROL INTERFACE

DMX512 ports (5-pin)

Ethernet port RJ45

## OTHER FUNCTIONS

Adjustable Pan & Tilt speeds

Pan and Tilt invertible and swappable

Lamp's and fixture's hours displayed

Color touch Chinese/English screen, display invertible and touch keys

Intelligently controllable fans

Sensor diagnostic system

Input signal isolated, modular construction for easy maintenance, DMX channel voltages monitoring

Non-touchable magnetic sensor for positioning, signal feedback, absolute position memory, auto-positioning after power-off or DMX signal disruption

Firmware upgrade via DMX cable

Optional ethernet port

## HOUSING

High temperature ABS, IP20

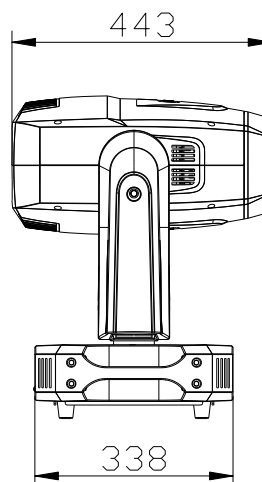
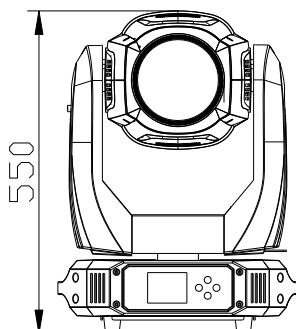
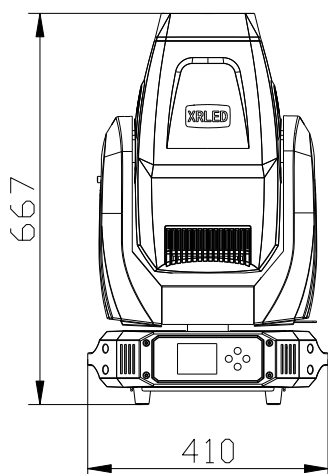
## NET WEIGHT

24.2Kg

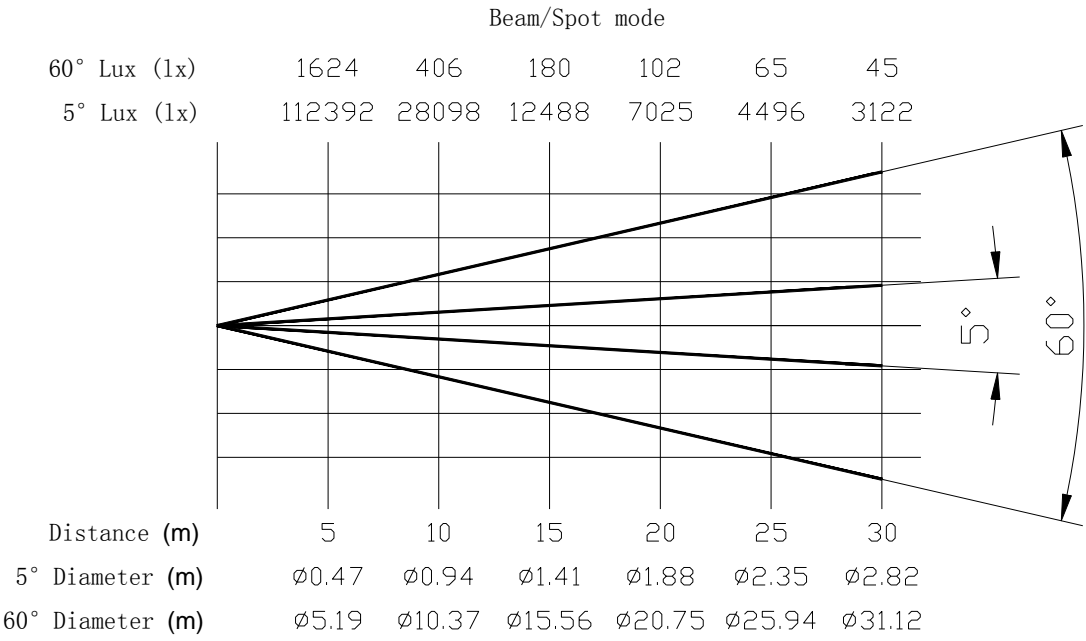
## AMBIENT TEMPERATURE

Temperature at maximum 45 °C

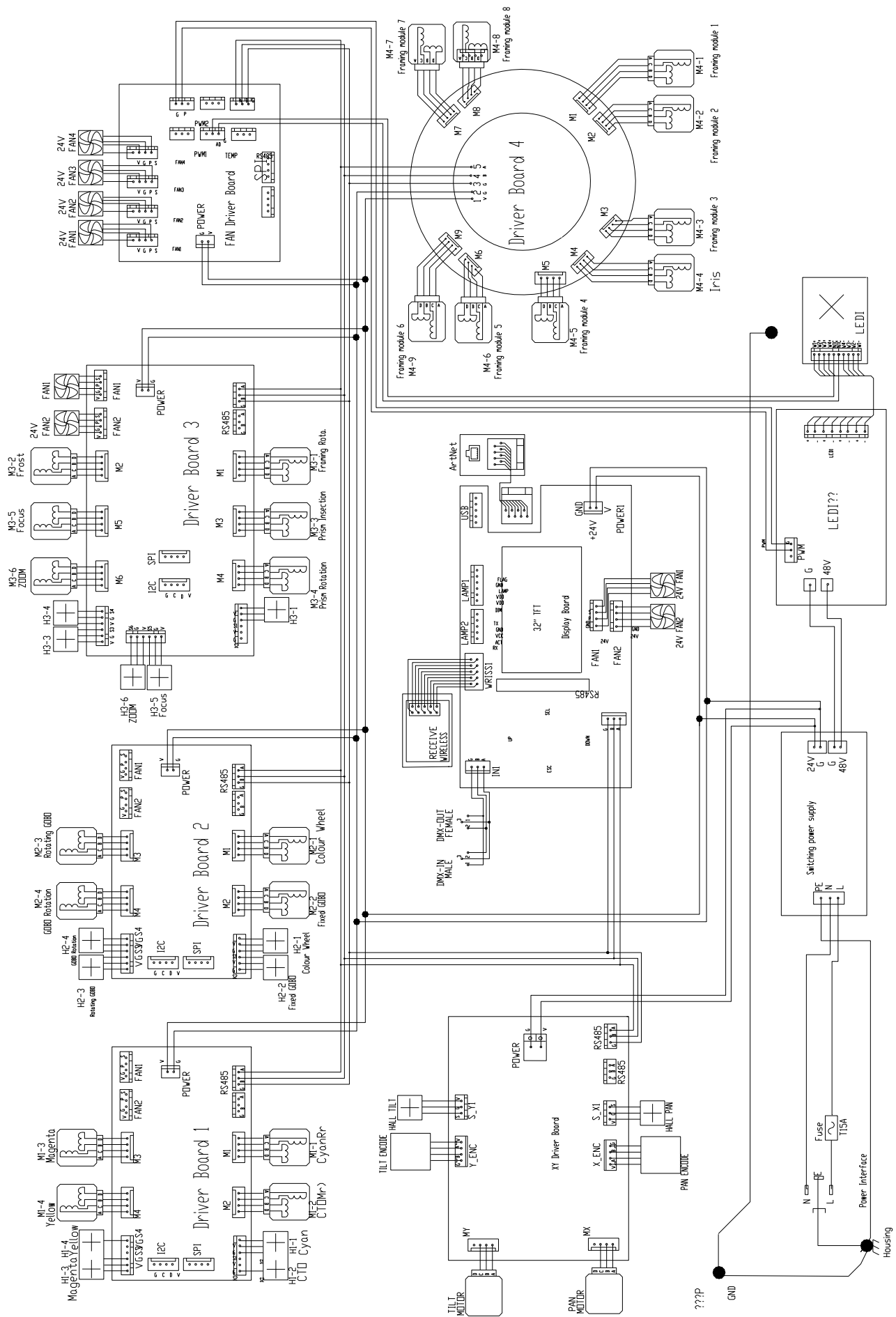
## SIZES(unit: mm)



**LIGHT OUTPUT**



**10. CIRCUIT DIAGRAM**



## 11.COMPONENT ORDER CODES

| NAME                      | CODE NUMBER | QTY | REMARK |
|---------------------------|-------------|-----|--------|
| Switching power supply    | 192010228A  | 1   |        |
| Light source              | 150020355   | 1   |        |
| Power supply fan          | 030060122   | 1   |        |
| Base fan                  | 030060122   | 1   |        |
| LED driver fan            | 030060122   | 1   |        |
| Exhuast fan               | 030060117   | 1   |        |
| Gobo fan                  | 030060117   | 1   |        |
| Inlet fan 1               | 030060072A  | 1   |        |
| Inlet fan 2               | 030060072A  | 1   |        |
| LED Fan                   | 030060142   | 1   |        |
| Pan motor                 | 030040276   | 1   |        |
| Tilt motor                | 030040276   | 1   |        |
| Zoom motor                | 030040154A  | 1   |        |
| Focus motor               | 030040154A  | 1   |        |
| Fix gobo wheel motor      | 030040081B  | 1   |        |
| Rotating gobo wheel motor | 030040218A  | 1   |        |
| Gobo rotation motor       | 030040219A  | 1   |        |
| CMY motor                 | 030040302   | 2   |        |
| CTO motor                 | 030040254A  | 2   |        |
| Frost motor               | 030040073D  | 1   |        |
| Color wheel motor         | 030040081B  | 1   |        |
| Prism in/out motor        | 030040221A  | 1   |        |
| Prism rotation motor      | 030040289   | 1   |        |
| Framing blade motor       | 030040302   | 9   |        |
| Framing module motor      | 030040258A  | 1   |        |

## PR LIGHTING LTD.

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PR lighting will try its best to offer accurate and overall information about a product's technical data. Any changes won't be notified if necessary. Patented Products.  
Counterfeiting Will be Prosecuted!

P/N: 320021689  
Old Version: 20250528  
New Version: 20250707